

ACTION SPACES

GO
When you pass or land on the GO space, collect ₩200 from the Bank.

Free Parking & The Golden Travel Ticket
At the start of the game, you'll place the golden travel ticket on Free Parking. The first player to land on Free Parking may take the ticket and keep it until they're ready to use it. If you have the ticket, you can travel to any destination on the board at any time on your turn! After you use the ticket, place it out of play. Then, for the rest of the game, when any player lands on Free Parking, they do nothing. Just take a break!

Just Visiting
Don't worry. If you land here, put your piece in the Just Visiting section.

Travel Insurance and Travel Guide Fees
Pay the Bank the amount shown on the space.

Chance
Take the top card from the Chance deck, read it out loud, and immediately do what it says. Return it to the bottom of the deck when you've finished.

If you ever pass GO when using a Chance card, do not collect ₩200 unless the card tells you otherwise.

Action Spaces

Free Parking: FREE PARKING

GO: COLLECT ₩200 SALARY AS YOU PASS GO

JAIL: GO TO JAIL

JUST VISITING: JUST VISITING

TRAVEL INSURANCE: PAY ₩200

TRAVEL GUIDE FEE: PAY ₩100

Flight Spaces

There are two types of flight spaces: local and long-distance flights.

Local Flights
You may pay ₩100, then travel to any destination before the next flight space.

Long-distance Flights
You may pay ₩200, then travel to any destination on the board!
If you pass GO when using a flight space, do not collect ₩200.

Travel Journal
Take the top card from the Travel Journal deck. Read it out loud and immediately do what it says. Return it to the bottom of the deck when you've finished.
Travel Journal cards will ask you to stamp them, and each has a certain number of stampable spaces. Stamp a card only if there is an open space.

Open space: Your travel page has 1,000 followers! Keep exploring and snapping photos! Stamp below!

No open spaces: You know you won't make it to the top of Mt Everest - but just seeing it from base camp is its own reward! Stamp below!

Here's an example:
Ducky draws the following card and reads it out loud. Hazel stamped the first space in a previous game. Ducky then stamps the open space. Because Ducky and Hazel have now each stamped this card once, they each collect ₩100 from the Bank. The card is now full, and no player may add any more stamps.

Flight Spaces

LOCAL FLIGHT: GO TO JAIL

LONG-DISTANCE FLIGHT: GO TO JAIL

DEALS & TRADES

You can buy, sell or swap Destination cards with other players at any time. Destinations can be traded for cash, other destinations and/or Get Out of Jail Free cards. The amount is decided by the players making the deal.

Only one player can stamp any given destination in any given game. For example, if you own Chichen Itza and stamp the travel goal Angkor Wat, then you trade Chichen Itza to another player, that player may not stamp Angkor Wat as a travel goal.

THE END OF THE GAME

The game ends when one player has stamped four of their travel goals. That player wins!

Taking care of your stamps and the gameboard

1. The caps on the playing piece stamps simply snap on and off. There is no need to turn them.
2. Keep the caps on your playing piece stamps whenever you're not using them.
3. At the end of every game, wipe the gameboard with a clean cloth to remove ink.
4. The stamps included in this game use a dry-wipe ink. Use only dry-wipe ink on the gameboard.

HELP! I CAN'T PAY!
If you ever owe money for a tour fee or a Chance or Travel Journal card but can't pay, pay what you can. Then just hang in there! There is no bankruptcy in this game.

STAIN ADVISEMENT: ink may stain clothing, furniture or other surfaces. Adult supervision recommended.

CONTENTS

- Dry-wipe gameboard
- 4 Playing Pieces with self-inking stamps
- 22 Destination cards
- 10 Chance cards
- 10 Travel Journal cards
- 2 Dice
- Cardboard money
- 44 tens, 45 twenties, 30 fifties, 21 one-hundreds, 14 five-hundreds

Hasbro Gaming
PARENTS: www.monopoly.com

MONOPOLY BRAND

Fast-Dealing Property Trading Game

MONOPOLY TRAVEL World Tour

AA

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8+ | 2-4

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700 x 161mm; 4C2S; Z-Fold; Finished size 175 x 161mm

